Pupils should be taught to develop their techniques, including their control and their use of materials, with experimentation and an increasing awareness of different kinds of art, craft and design.
Pupils should be taught:
•to create sketch books to record their observations and use them to review and revisit ideas

•to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (e.g. pencil, charcoal, paint, clay)

•about the greatest artists, architects and designers in history.

	Year 3	Year 4	Year 5	Year 6
Drawing	•Show facial expressions in their drawings •Use their sketches to produce a final piece of work •Write an explanation of their sketch in notes •Use different grades of pencil shade, to show different tones and texture	•Begin to show facial expressions and body language in their sketches •Identify and draw simple objects, and use marks and lines to produce texture •Organise line, tone, shape and colour to represent figures and forms in movement •Show reflections •Explain why they have chosen specific materials to draw with	•Identify and draw simple objects, and use marks and lines to produce texture •Successfully use shading to create mood and feeling •Organise line, tone, shape and colour to represent figures and forms in movement •Show reflections •Explain why they have chosen specific materials to draw with	•In their sketches, communicate emotions and a sense of self with accuracy and imagination •Explain why they have combined different tools to create their drawings •Explain why they have chosen specific drawing techniques

Painting	•Predict with accuracy the colours that they mix •Know where each of the primary and secondary colours sits on the colour wheel •Create a background using a wash •Use a range of brushes to create different effects	•Create all the colours they need •Create mood in their paintings •Successfully use shading to create mood and feeling	•Create a range of moods in their paintings •Express their emotions accurately through their painting and sketches	•Explain what their own style is •Use a wide range of techniques in their work •Explain why they have chosen specific painting techniques
Printing	•Make a printing block •Make a 2 colour print	•Print using at least four colours? •Create an accurate print design •Print onto different materials	•Print using a number of colours •Create an accurate print design that meets a given criteria •Print onto different materials	•Overprint using different colours •Look very carefully at the methods they use and make decisions about the effectiveness of their printing methods
Sketch books	•Use their sketch books to express feelings about a subject and to describe likes and dislikes •Make notes in their sketch books about techniques used by	•Use their sketch books to express their feelings about various subjects and outline likes and dislikes •Produce a montage all about themselves •Use their sketch books	•Keep notes in their sketch books as to how they might develop their work further •Use their sketch books to compare and discuss ideas	•Sketch books contain detailed notes, and quotes explaining about items •Compare their methods to those of others and keep notes in their sketch books

	artists •Suggest improvements to their work by keeping notes in their sketch books	to adapt and improve their original ideas •Keep notes about the purpose of their work in their sketch books	with others	•Combine graphics and text based research of commercial design, for example magazines etc., to influence the layout of their sketch books. •Adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in their sketch books?
3D textiles	•Add onto their work to create texture and shape •Work with life size materials •Create pop-ups •Use more than one type of stitch •Join fabric together to form a quilt using padding •Use sewing to add detail to a piece of work •Add texture to a piece of work	•Experiment with and combine materials and processes to design and make 3D form •Begin to sculpt clay and other mouldable materials •Use early textile and sewing skills as part of a project	•Experiment with and combine materials and processes to design and make 3D form •Sculpt clay and other mouldable materials •Use textile and sewing skills as part of a project, e.g. hanging, textile book, etc. This could include running stitch, cross stitch, backstitch, appliqué and/or embroidery.	•Create models on a range of scales •Create work which is open to interpretation by the audience •Include both visual and tactile elements in their work

Collage				
	•Cut very accurately •Overlap materials •Experiment using different colours •Use mosaic •Use montage	•Use ceramic mosaic •Combine visual and tactile qualities?	•Use ceramic mosaic to produce a piece of art •Combine visual and tactile qualities to express mood and emotion	•Justify the materials they have chosen •Combine pattern, tone and shape
Use of IT	•Use the printed images they take with a digital camera and combine them with other media to produce art work •Use IT programs to create a piece of work that includes their own work and that of others (using web) •Use the web to research an artist or style of art	•Present a collection of their work on a slide show •Create a piece of art work which includes the integration of digital images they have taken •Combine graphics and text based on their research	•Create a piece of art work which includes the integration of digital images they have taken •Combine graphics and text based on their research •Scan images and take digital photos, and use software o alter them, adapt them and create work with meaning •Can they create digital images with animation, video and sound to communicate their ideas	•Use software packages to create pieces of digital art to design. •Create a piece of art which can be used as part of a wider presentation

Knowledge	•Compare the work of different artists •Explore work from other cultures •Explore work from other periods of time? •Begin to understand the view points of others by looking at images of people and understand how they are feeling and what the artist is trying to express in their work	•Experiment with different styles which artists have used •Explain art from other periods of history?	•Experiment with different styles which artists have used •Learn about the work of others by looking at their work in books, the Internet, visits to galleries and other sources of information	•Make a record about the styles and qualities in their work •Say what their work is influenced by •Include technical aspects in their work, e.g. architectural design